

PROPERTY AND INSURANCE COMMITTEE
July 15, 2008

The meeting of the Property and Insurance Committee was called to order by Chair Gene Thom on Wednesday, July 15, 2008 at 4:30 PM in the County Demonstration Room, Green Lake County, Green Lake, WI. The requirements of the open meeting law were certified as being met.

Present: Mike Stoddard
Orrin Helmer (5:00)
Gene Thom
Gus Mueller
Gene Schroeder

Also Present:
Marge Bostelmann, County Clerk
Jeff Haase, Assistant Corporation Counsel
John Simpson, Maintenance Consultant

AGENDA

Motion/second (Mueller/Stoddard) to approve the agenda. Motion carried.

PUBLIC COMMENT

SHERIFF VEHICLES TO AUCTION

The Sheriff is requesting approval to send 4 vehicles to the auction. 2 2002 squad cars, 1 van and 1 ceased vehicle (86 Neon).

Motion/second(Schroeder/Stoddard) to approve sending the vehicles to auction as requested.

MOLD IN SHERIFF'S OFFICE

Simpson presented a report from Bill Freedman regarding the mold samples from the Sheriff's Office. No dangerous mold was detected and other mold was not elevated.

CLOSED SESSION

Move into closed session per ss. 19.85 (1) (c) Interviews for Maintenance Supervisor at .

Motion/second(Schroeder/Mueller) to go into closed session per ss 19.85(1)(c) Interviews for Maintenance Supervisor. Roll call vote, 4 ayes and 0 nays, motion carried.

RESUME OPEN SESSION

Motion/second(Helmer/Schroeder) to resume open session at 6:50. Roll call vote, 5 ayes and 0 nays, motion carried

ANNOUNCE FINDINGS OF CLOSED SESSION

Motion/second(Helmer/Mueller) to offer the position to Scott Weir pending a background check, physical and reference check. Roll call vote, 5 ayes, no nays. Motion carried.

COMMITTEE DISCUSSION

Helmer stated that on the agenda put the future meetings

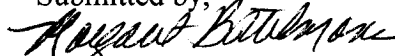
Next meeting dates: Tuesday, August 5, 2008 at 4:30. Tentative meeting is scheduled on August 12th at 4:30.

Agenda Items:

ADJOURNMENT

Motion/second(Stoddard/Mueller) to adjourn at 7:00 p.m. Motion carried.

Submitted by,



Marge Bostelmann

County Clerk